

Value of Life, Property, and Freedom

Players are required to act in a rational manner and value their life & well being, personal safety, personal property, and freedom. Specific violations include but are not limited to:

- Purposely killing yourself or friends to avoid police custody.
- Purposely driving your vehicle into a body of water. This may result in a **complete loss** of the vehicle from the player's garage, if it is determined to be done intentionally to avoid charges.
- Committing brazen crimes that would surely result in death or jailtime, *e.g. killing or shooting someone in front of a cop*
- Refusing to cooperate with a robbery to prevent loss of items.
- Ramming your vehicle into other vehicles for little-to-no reason.
- 'Rubber-necking' -- gawking at situations (shootings/accidents, etc) that could/will place yourself/property/freedom in jeopardy.

Whitelisted jobs such as AMR, DOT, and DOJ are required to value their lives while on duty.
There is no immunity from getting killed while 'on the job'.

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