

Low Effort Roleplay / No Intent to Roleplay

'Low Effort Roleplay / No Intent to Roleplay' (LERP / NITRP) is defined as actions presented by players with minimal involvement or reasoning behind their decisions.

This includes, but is not limited to:

- Killing someone on-sight for little to/no reason.
- Robbing someone on-sight for little to/no reason.
- Killing someone simply because they are wearing a specific color or are driving a specific type of vehicle.
- Aiming a weapon at someone and telling them to put their hands up for no reason, or to find a reason to kill them.
- Shooting at vehicles to disable them in order to get someone to stop.
- Individuals who have **zero** intent to play by the DOJ system and just stack charges without the intent/care to pay OR fight them. *(this specific line in the rule will follow with a combat disable if applicable)*

Anyone found in violation of this rule is subject to punishment at staff discretion. This serves as a catch-all for generally poor or distasteful player behavior.

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