

# Combat Logging

Leaving during a roleplay situation to avoid arrest, death, or robbery is not allowed. Anyone who disconnects from the police is subject to, at their discretion, getting marked as a "combat logger" which will result in an automatic respawn in the appropriate jail cell on reconnect.

Being marked as a 'combat logger' by the police will result in receiving all the charges you would have received prior to disconnecting. Do not try to disconnect to avoid roleplay consequences.

Additionally, any attempt to avoid or bypass the respawn timer is not allowed.

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